

# The Limits of Multiplexing

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# What are the limits to multiplexing?

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- Physical limits to frequency multiplexing – Dynamic Range
  - Digitizer Effective Number of Bits (ENOB)
  - Signal-to-Noise Ratio (SNR)
  - MPDV Dynamic Range
  - Sources of noise due to optical amplification
- Physical limits to time multiplexing – Coherency
  - Degradation of beat signal visibility due to laser coherence and fiber-optic affects
  - Some preliminary laboratory measurements
- Practical constraints to large channel count experiments
  - The ‘little things’: fibers, connectors, polishing, cleaning
  - Data Assurance Methods and Tools: Transmissions & Optical Back Reflection (OBR) measurements
  - Cross-talk in many point experiments (discussion)



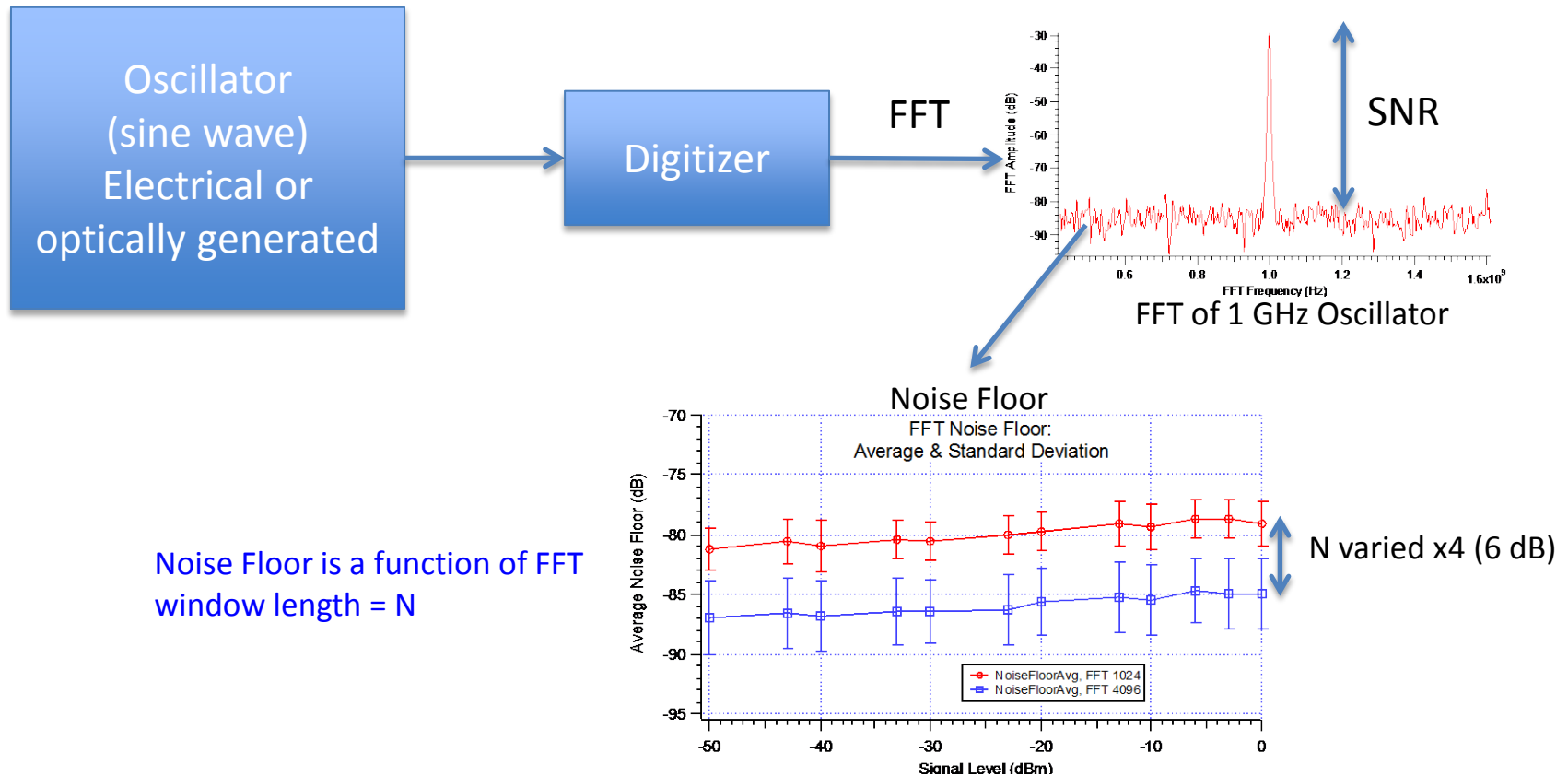
# Frequency Multiplexing – How Deep can we go?

## Sources that limit frequency Multiplexing

- Recording. Digitizer Effective Number of Bits limitation.
- Detection. Photo-diode noise floor limits ... SNR (see Rutkowski Report, will not discuss today).
- Optical. Optical amplifier noise can limit SNR



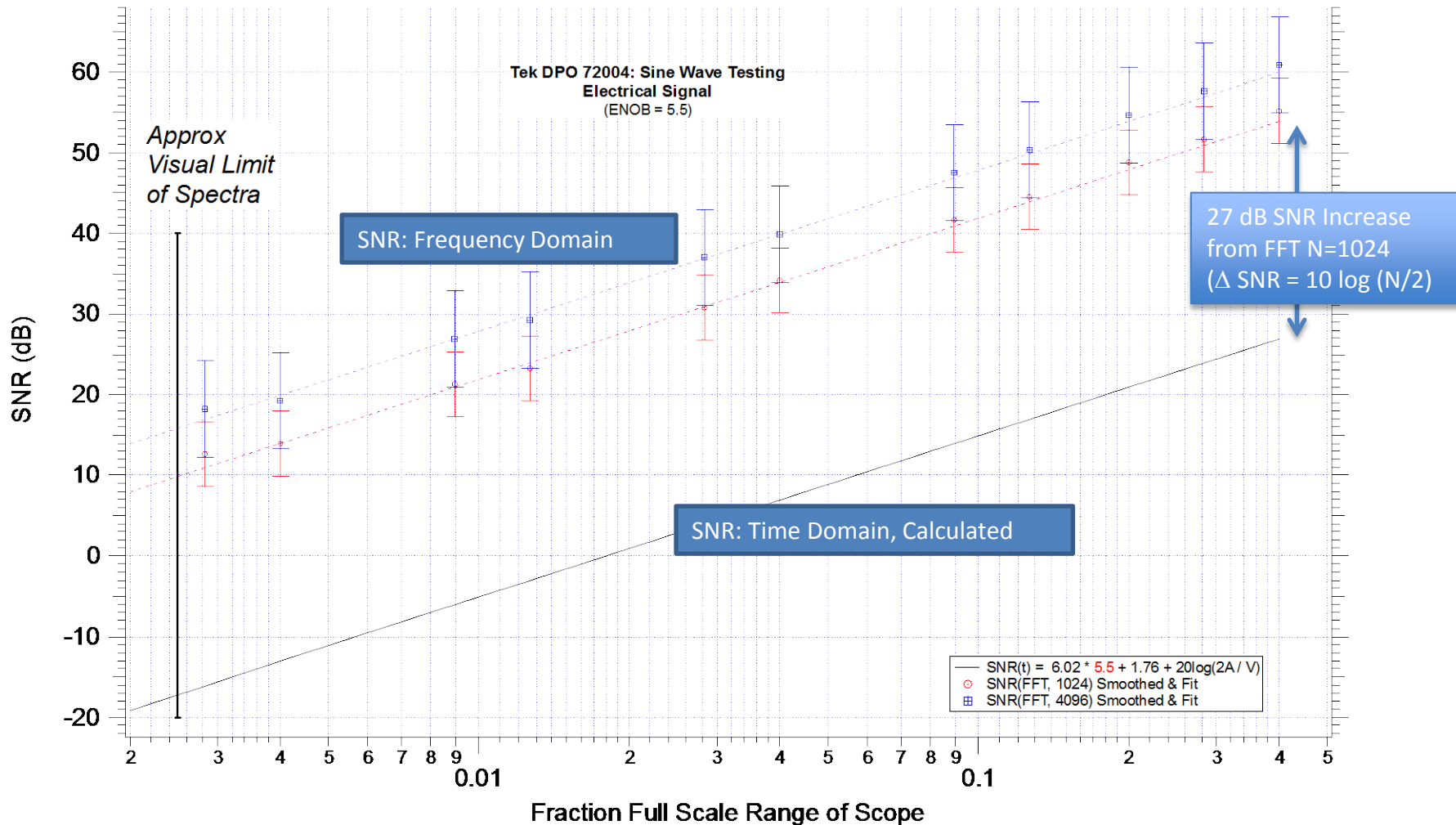
# Frequency Multiplexing – Digitizer Effective Bits & SNR



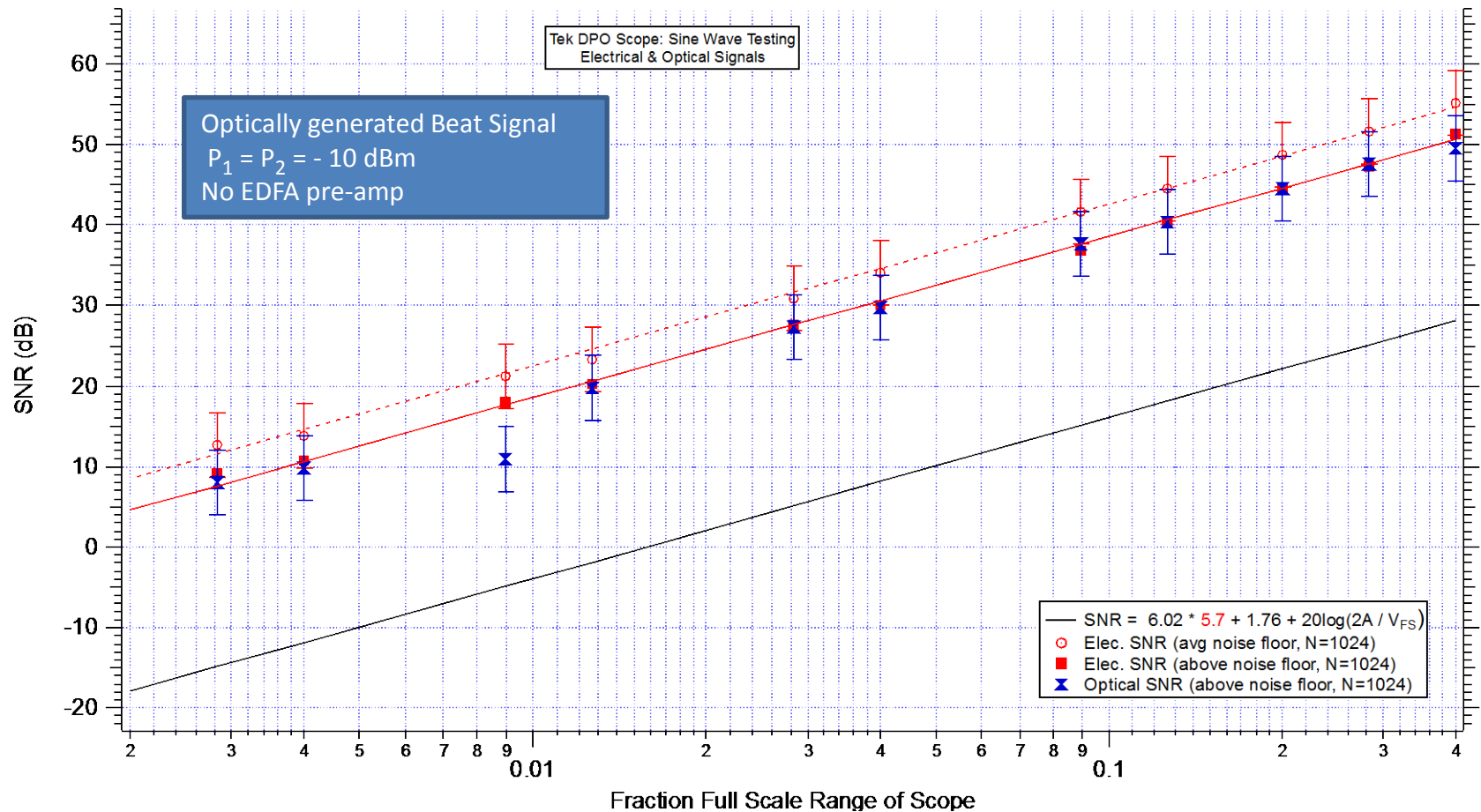
$$\text{SNR} = 6.02 E + 1.76 + 20 \log (2A/V) \text{ dB}$$

E = effective bits for digitizer, V = full scale range, A = RMS amplitude of applied signal  
See Wiley Encyclopedia of Electrical and Electronics Engineering, Vol. 18, J. Blair

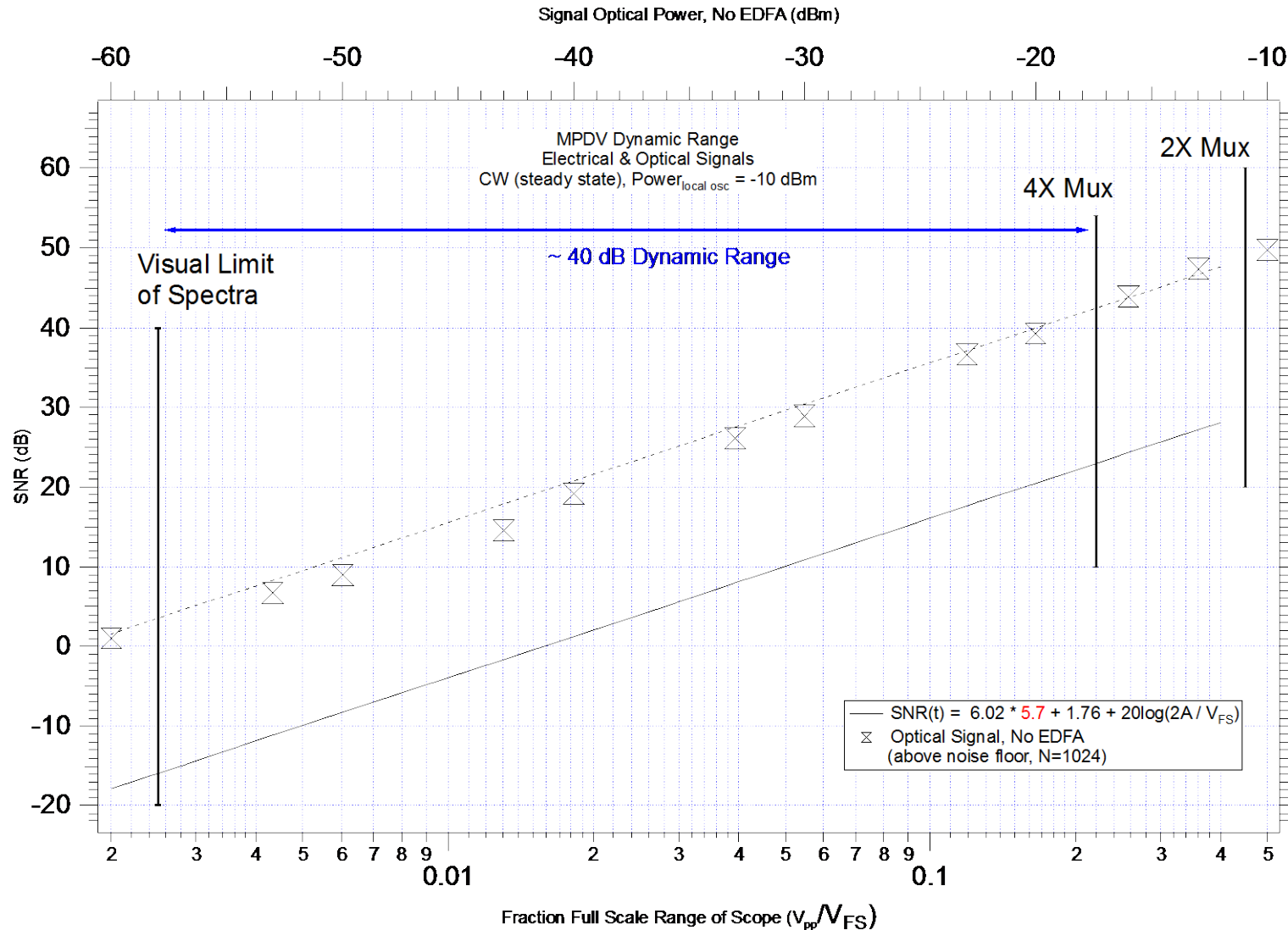
# Limits of Frequency Multiplexing – Digitizer SNR



# Limits of Frequency Multiplexing – SNR for Electrically vs. Optically Generated Signals



# Limits of Frequency Multiplexing – MPDV Dynamic Range



# Limits of Frequency Multiplexing – Noise from Optical Amplification

1. Use of Erbium Doped Fiber Pre-Amp generates amplified spontaneous emission (ASE) which beats with signal and local oscillator. G=Gain
2. ASE affects on SNR:
  - Local Oscillator (LO) – ASE
  - Signal - ASE
  - ASE – ASE (we usually neglect)

$$\text{Signal Power (time averaged)} \\ I_{sig}^2 = 2\eta^2 G I_s I_{LO}, \text{ where } I_{sig} = \frac{eP_s}{h\nu_s}$$

## Noise Power Spectral Density

$$\sigma_{LO-ASE}^2 = 4\eta^2 I_{LO} I_{ASE} \frac{B_e}{B_o}$$

$$\sigma_{s-ASE}^2 = 4\eta^2 G I_s I_{ASE} \frac{B_e}{B_o}$$

LO – ASE noise usually dominates for typical conditions

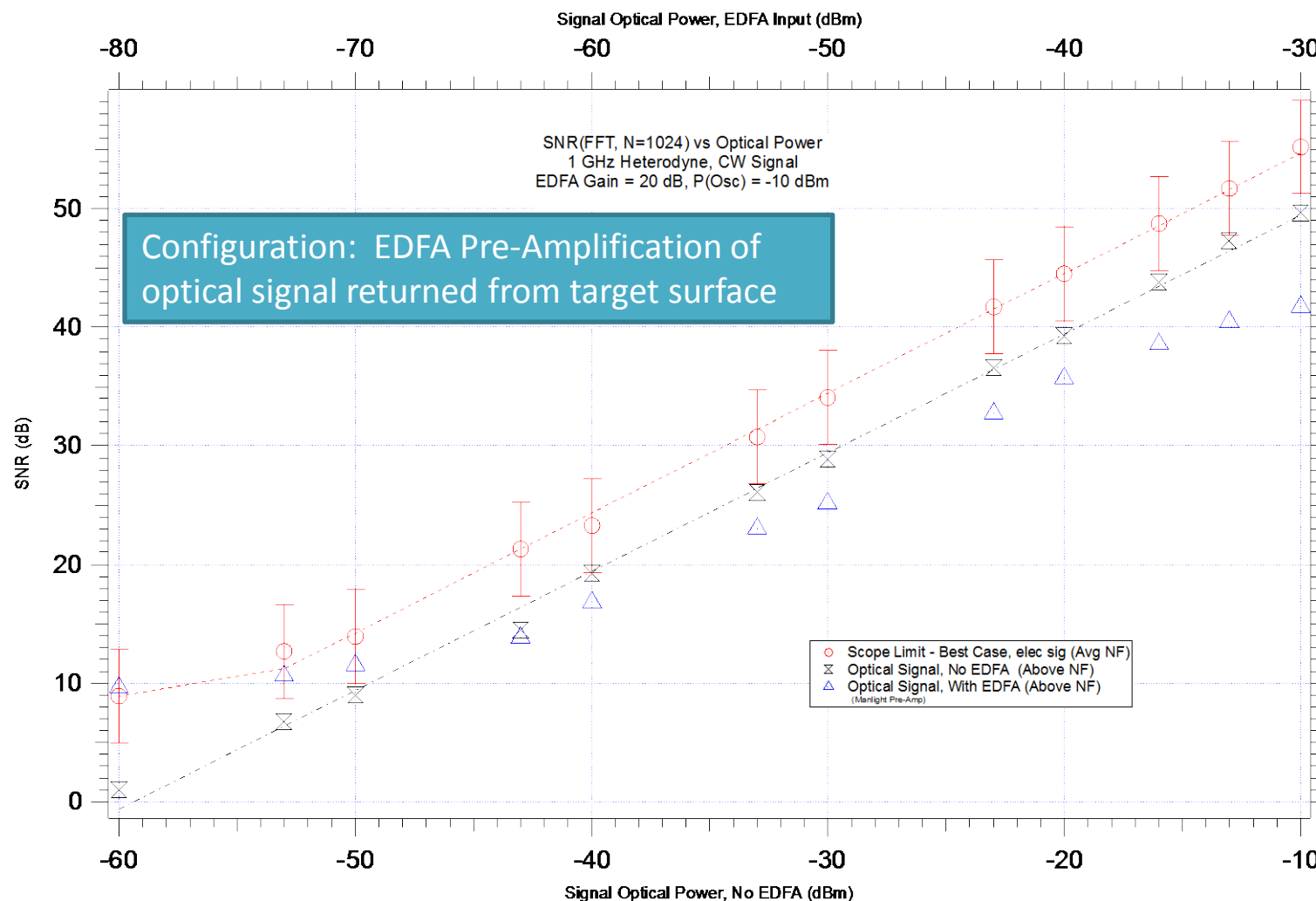
*Example:* LO-ASE Noise  $\approx$  Miteq Noise Floor when

- Pre-amp, Gain  $\sim$  23 dB
- ASE filtered, 200 GHz bandpass
- Power (local osc)  $\sim$  100 microwatts





# Limits of Frequency Multiplexing – EDFA Affects on SNR



# Time Multiplexing: How Deep can we go?

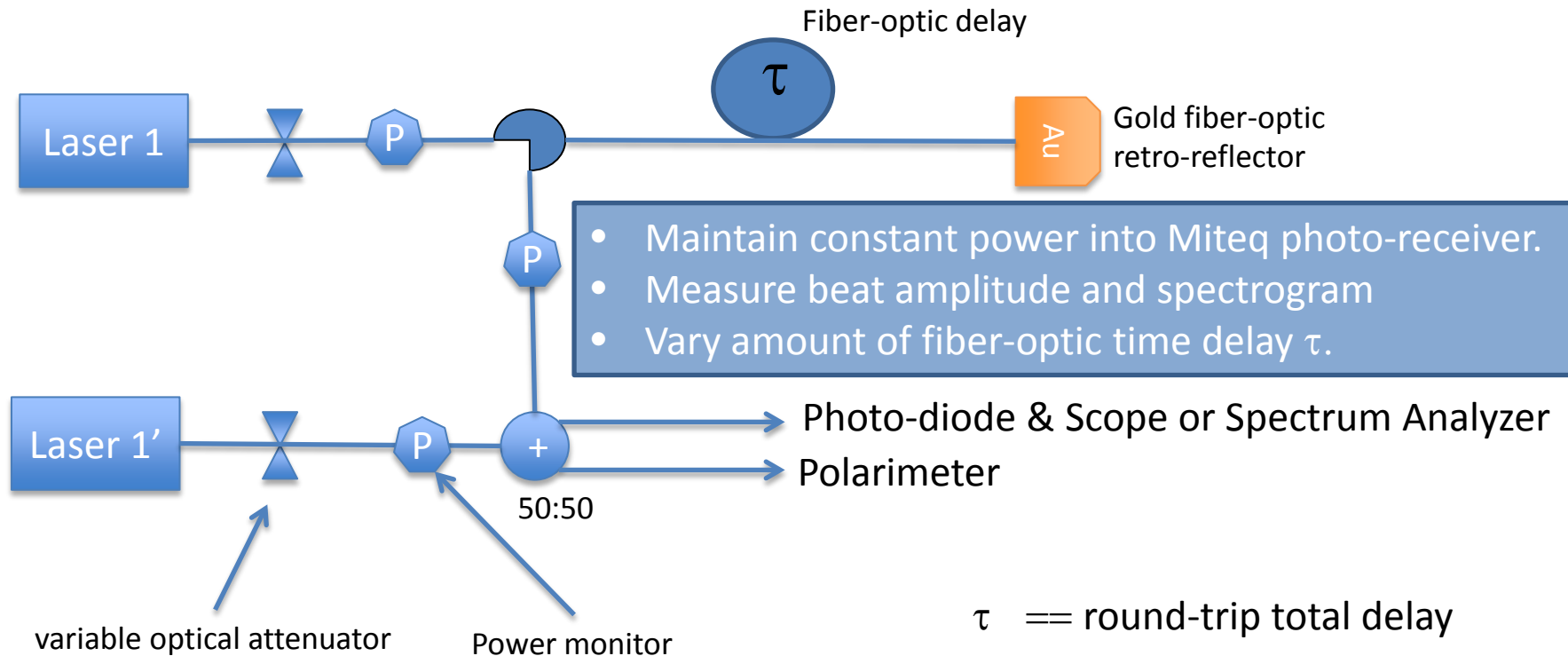
$$I(\tau) = I_1 + I_2 + 2\sqrt{I_1 I_2} V(\tau) \cos \phi$$

$V(\tau)$  == Fringe Visibility  
 $0 < V(\tau) < 1$

- Visibility is a function of laser linewidth  $\Delta\nu$  (or equivalently temporal coherence).
- Temporal coherence characterized by coherence time  $\tau_c \sim \alpha^*(1/\Delta\nu)$  or equivalently coherence length  $\ell_c = c \tau_c / n$ 
  - $\alpha$  is multiplicative constant dependent on spectral line-shape (e.g. Gaussian, Lorentzian etc.)
- Example:  $\Delta\nu = 15$  kHz linewidth,  $n=1.47$  and  $\alpha = 1$ , then  $\ell_c = 13.6$  km
- Linewidth is also degraded in fiber due to polarization mode dispersion (PMD)



# Time Multiplexing: Laboratory Measurements



## Work in Progress

- No measureable effect ( $V_{rms}$ ) for  $\tau < 350 \mu s$  (70 km). Visibility and DOP  $\approx 1$ , but amplitude modulations consistent with polarization fluctuations evident for delays  $\tau > \tau_c$ .

# Limits of Multiplexing – Practical Consideration

Eight is the new one ... statistics will catch up with you. Many more fibers and connectors.

- QA is necessary, automation is desirable
  - ✓ fibers, connectors, polishing, cleaning.
- MPDV Data Assurance: Methods and Tools.
  - ✓ Fiber Transmissions measurements
  - ✓ Optical Back Reflection (OBR) measurements
  - ✓ LUNA measurements
- Cost and Risk
  - ✓ Data risk ... how many eggs in the basket?

See Talk by Carlos Perez  
*Lessons Re-Learned*

See Talk by Mike Pena  
*Tools to Characterize MPDV*

Special Case for Off-Line Discussions:  
Many channels ( > 100) in geometries conducive to cross-talk ... what to do?

